LARGE GROUP K-3

# TODAY'S SUGGESTED SCHEDULE

### **TODAY'S BIBLE STORY**

I'll Stand by You Barnabas and Saul Acts 9:26-30

#### TODAY'S BOTTOM LINE

Friends stand up for one another.

## MONTHLY MEMORY VERSE

"A friend loves at all times. They are there to help when trouble comes." Proverbs 17:17, NIrV

## **MONTHLY VIRTUE**

Friendship—Using your words and actions to show others you care

### **BASIC TRUTH**

I should treat others the way I want to be treated.

## PRELUDE: Setting the tone for the experience

See the Getting Ready pages at the end of this document for a detailed description of what you'll need for today. In the **Prelude** folder of your curriculum, you'll find a variety of other resources to help you prepare.

#### SMALL GROUP

15 MIN SOCIAL: Providing time for fun interaction

Early Arriver Opening Activity

## **LARGE GROUP**

35 MIN STORY: Communicating God's truth in engaging ways WORSHIP: Inviting people to respond to God

Welcome/Opener

Worship ("Friend Like You" from This Love, and "Love One Another" from Make a Move)

Bible Story

**Bottom Line** 

Prayer

Closer

#### SMALL GROUP

25 MIN GROUPS: Creating a safe place to connect

**Bible Story Review:** Barnabas and Friends (k-1st grade), Hot Potato (2nd-3rd grade)

**Application Activity:** Stand Up for One Another (k–1st

grade), Think-Pair-Share (2nd-3rd grade)

Memory Verse Activity: Help When Trouble Comes

(k-1st grade), Hopscotch Verse (2nd-3rd grade)

Prayer Activity: Pray and Dismiss

### HOME: Prompting action beyond the experience

Parent Cue Card (print or email) Devotionals for Kids Parent Cue App

25 MINUTES

10 MINUTES

### **TODAY'S BIBLE STORY**

I'll Stand by You Barnabas and Saul Acts 9:26-30

## **TODAY'S BOTTOM LINE**

Friends stand up for one another.

## **MONTHLY MEMORY VERSE**

"A friend loves at all times.
They are there to help when
trouble comes."
Proverbs 17:17, NIrV

## **MONTHLY VIRTUE**

Friendship—Using your words and actions to show others you care

### **BASIC TRUTH**

I should treat others the way
I want to be treated.

## **BIBLE VERSES:**

Acts 9:4-6 Acts 9:11 Acts 9:27

## HOST SUPPLIES

Host

### STORY SUPPLIES

- Storyteller
- Bible
- Small table
- Large game show button or tap light with the batteries removed
- Gaffer's tape or other adhesive, to attach the button to the tabletop

# LARGE GROUP

ENGAGE KIDS' HEARTS THROUGH A DYNAMIC AND INTERACTIVE BIBLE STORY, WORSHIP, AND PRAYER EXPERIENCE IN A LARGE GROUP SETTING.

AUDIO: PLAY HIGH-ENERGY MUSIC AS KIDS ENTER.

SLIDE: THEME

OPTIONAL VIDEO (MEDIA PACKAGE): THEME LOOP

## WORSHIP

Worship Leaders enter

WORSHIP LEADER:

AUDIO:

Host enters.

**PRELUDE** 

SOCIAL

STORY

WORSHIP

**GROUPS** 

HOME

25 MINUTES

10 MINUTES

OPTIONAL VIDEO (MEDIA PACKAGE): COUNTDOWN
OPTIONAL VIDEO (MEDIA PACKAGE): THEME

## **OPENER**

**HOST:** "Hello, my friends! Everybody find a friend next to you and give them a high five or a fist bump. (*Pause.*) Now do that with another friend. (*Pause.*) All month long here at [your environment's name], we're talking about friendship.

#### SLIDE: VIRTUE

OPTIONAL VIDEO (MEDIA PACKAGE): THEME TRANSITION TO VIRTUE

"Friendship is using your words and actions to show others you care.

#### **SLIDE: THEME**

OPTIONAL VIDEO (MEDIA PACKAGE): VIRTUE TRANSITION TO THEME

"It's so good to have friends! Friendship is really a gift from God. We can count on our friends to be there for us through thick and thin. And we want to be the kind of friend who THEY can count on, too. We can do that with God's help!

"I've got a fun game for all of us to play today, and it's all about harmony. When you sing with harmony, that means someone else is singing with you. I figure we could try doing that not just with singing, but with dancing!

"First up, everybody pick a partner. Or you can be in a group of three—that's fine, too. (Pause.)

Make sure all the kids find partners (or trios) either with other kids or Small Group Leaders.

"We'll play a song, and I want you and your partner to make up a dance move that involves BOTH of you! Or if you have three people in your group, the dance move should involve all three of you. Get it? That's where the 'harmony' comes in. When we switch songs, you'll find a new partner or two, and you'll make up a NEW dance move with your NEW friends!

"Let's dance! Three, two, one, go!

## AUDIO: FUN MUSIC (SWITCH SONGS ABOUT EVERY 30 SECONDS, FOLLOWING THE HOST'S LEAD)

While the music plays, walk around the room and point out pairs/trios of kids who are doing cool dance moves. You can even highlight what a pair or trio of kids are doing and have the rest of the room try that dance move, too!

Switch to a different song after about 30 seconds, and tell the kids to find new partner(s). Do this for multiple rounds, as long as time allows.

"That was so cool! Give yourselves a hand for all that amazing and harmonious dancing! Let's keep the sweet harmonies going now as we sing and worship God together. Everybody up on your feet!"

**PRELUDE** 

SOCIAL

STORY

WORSHIP

**GROUPS** 

HOME

10 MINUTES

# WORSHIP

Worship Leaders enter as Host exits.

**WORSHIP LEADER:** 

AUDIO:

25 MINUTES

## **BIBLE STORY**

SLIDE: THEME BACKGROUND

Storyteller enters as Worship Leaders exit.

### **SETTING UP THE STORY**

**STORYTELLER:** "Hello, everyone! It's great to be here with you as we look in the Bible (hold up Bible) and find another great story of friendship.

"We can find this story in the book of Acts, which tells all about what happened in the early days of the church. This was after Jesus died on the cross, came back to life, then went to heaven. God sent the Holy Spirit to the believers, and the new church began to grow quickly.

"Now, before we go any further, I want to show you something really cool. It's my sound effect button.

Set out the table with the game show button attached to it (without batteries).

"Do you want to see how it works? When I raise my hand, raise YOUR hand if you want to hit the button. If I call on you, come up here, hit the button, then head right back to your seat. Cool? Okay. Let's try it.

Raise your hand and choose kids to come up and push the button, one at a time. When someone pushes the button, play the audio cue from your regular sound system.

AUDIO: SOUND EFFECT 1 (BIKE HORN)
AUDIO: SOUND EFFECT 2 (DOG BARK)
AUDIO: SOUND EFFECT 3 (TRAIN WHISTLE)

"Okay, great! The button seems to be working. Let's get into our story. Like I said, the early church was growing, and more and more people were putting their faith in Jesus as their Savior.

"But at the same time, the religious leaders were arresting followers of Jesus and throwing them in prison.

Raise your hand and choose a kid to come push the button.

#### **AUDIO: SOUND EFFECT 4 (PRISON DOOR)**

"There was a man named Saul—also known as Paul—who was determined to stop people from following Jesus. Saul got permission from the high priest and set out to travel to Damascus and arrest believers there."

Raise your hand and choose a kid to come push the button.

# AUDIO: SOUND EFFECT 5 (WALKING FEET)

## **ANANIAS HELPS SAUL**

**STORYTELLER:** "When Saul got close to Damascus, something amazing happened! He saw a bright light, and he heard the voice of Jesus Himself.

25 MINUTES

"The voice said . . .

Open the Bible to Acts 9:4-6 (NIrV) and read.

"Saul! Saul! Why are you opposing me?"

"Who are you, Lord?" Saul asked.

"I am Jesus," he replied. "I am the one you are opposing. Now get up and go into the city. There you will be told what you must do."

"After this happened, Saul couldn't see a thing! Other people had to lead him into the city. He didn't eat or drink anything for three days.

Raise your hand and choose a kid to come push the button.

#### **AUDIO: SOUND EFFECT 6 (CLOCK TICKING)**

"Meanwhile, there was another man who heard the voice of Jesus. This man's name was Ananias, and he lived there in the city of Damascus. The voice told him . . .

Open the Bible to Acts 9:11 (NIrV) and read.

"Go to the house of Judas on Straight Street. Ask for a man from Tarsus named Saul. He is praying. In a vision Saul has seen a man come and place his hands on him. That man's name is Ananias. In the vision, Ananias placed his hands on Saul so he could see again."

"Ananias was worried about going to see Saul, because he had heard how Saul had tried to stop the believers. But Ananias trusted God and went to find Saul. He placed his hands on Saul, and suddenly Saul could see again! He got up and was baptized."

Raise your hand and choose a kid to come push the button.

#### AUDIO: SOUND EFFECT 7 (WATER SPLASH)

"Saul then began to preach about Jesus in the Jewish synagogues of Damascus."

## **DISBELIEVING JERUSALEM BELIEVERS**

**STORYTELLER:** "Do you think the religious leaders there were happy about this? (*Pause for response.*) No. They were not.

Raise your hand and choose a kid to come push the button.

#### AUDIO: SOUND EFFECT 8 (GRUMBLING RELIGIOUS LEADERS)

"These religious leaders were angry with Saul, because they didn't believe that Jesus is the Son of God. Saul used to be on THEIR side. And now he was telling everyone about Jesus! They wanted to stop him.

25 MINUTES

"But Saul's new friends helped him escape by lowering him in a basket through an opening in the wall! I wonder what THAT sounded like!

Raise your hand and choose a kid to come push the button.

## AUDIO: SOUND EFFECT 9 (LOWERING THE BASKET)

"Once Saul had escaped, he made his way back to the city of Jerusalem. But the believers there didn't trust him.

Raise your hand and choose a kid to come push the button.

## **AUDIO: SOUND EFFECT 10 (GRUMBLING BELIEVERS)**

"You can imagine that they weren't so sure about him . . . after the way he had tried to stop people from believing in Jesus before."

## **BARNABAS STANDS UP FOR SAUL**

**STORYTELLER:** "It was then that a man named Barnabas stepped up to help. Barnabas was a committed follower of Jesus.

"Barnabas took Saul before the leaders of the Jesus-followers in Jerusalem. And then, he spoke up.

Raise your hand and choose a kid to come push the button.

# AUDIO: SOUND EFFECT 11 (CLEARING THROAT)

Open the Bible to Acts 9:27 (NIrV) and read.

He told them about Saul's journey. He said that Saul had seen the Lord. He told how the Lord had spoken to Saul. Barnabas also said that Saul had preached without fear in Jesus' name in Damascus.

"We don't know for sure why Barnabas trusted Saul's story. Maybe he had heard about Saul's time in Damascus from a friend. Or maybe God just helped him to believe Saul. Whatever the reason was, Barnabas decided to stand up for his new friend.

"And you know what? Because the believers already trusted Barnabas, they listened to him. They believed that Saul was no longer out to get them. He was now their new friend!"

Raise your hand and choose a kid to come push the button.

#### **AUDIO: SOUND EFFECT 12 (PLEASANTLY SURPRISED BELIEVERS)**

## **WRAPPING UP THE STORY**

**STORYTELLER:** "Saul stayed with the Jesus-followers in Jerusalem, and he shared the good news about Jesus. With the help of the Holy Spirit, the number of people who believed in Jesus continued to grow. And years later, when Saul began to travel and start new churches, Barnabas was a good friend by encouraging and supporting him.

**K-3** 

**PRELUDE** 

SOCIAL

**STORY** 

WORSHIP

**GROUPS** 

HOME

Walk to the front of the stage as you wrap up.

"With God's help, we can be the kind of friends who stand up for others . . . like Barnabas did for Saul. That's a great way to show your friends how much you care!

**SLIDE: BOTTOM LINE** 

"Friends stand up for one another.

"Let's pray and ask God to help us do that."

SLIDE: THEME BACKGROUND

## PRAY

STORYTELLER: "Dear God, it's amazing to see how You brought Paul and Barnabas together to be friends who could look out for each other. Help us notice when You're bringing new friends into our lives, too. Please give us the courage to stand up for others and be the kind of friends they can count on. Thank You for giving us friends who can be there for us and stand up for us. We love You, and we pray these things in Jesus' name. Amen."

K-3

**PRELUDE** 

SOCIAL

STORY

WORSHIP

**GROUPS** 

HOME

25 MINUTES

## **CLOSER**

Host enters as Storyteller exits.

**HOST:** "I love that story! Barnabas stood up for Saul when nobody else would. You can understand why the believers in Jerusalem found it hard to believe that Saul had changed. But Barnabas made sure they knew about everything Saul had been through, and how Saul was now sharing the good news about Jesus just like them.

"Of course, God went on to use Saul and the other believers in a big way. The church continued to grow, and they helped more and more people learn about and follow Jesus!

"This is a really important part of friendship.

## **SLIDE: BOTTOM LINE**

"Friends stand up for one another.

"I know I would want my friends to stand up for me if I felt alone, or if I felt like other people didn't understand me. If we can stand up for each other, that's a great way that we can [Basic Truth] treat others the way we want to be treated.

"Can you think of some ways you can stand up for your friends? Maybe the next time you see your friend doing something great, speak up and let them know you noticed! Or maybe you notice that your friend is feeling left out. You could speak up and tell your other friends to be sure to include them.

Share a quick, kid-appropriate story of a time a friend stood up for you or included you.

"I bet you can think of some other great ideas of how we can stand up for our friends. You can head to Small Group now and talk about it!"

Dismiss kids to their small groups.

AUDIO: PLAY HIGH-ENERGY MUSIC AS THE KIDS EXIT.

SLIDE: THEME

OPTIONAL VIDEO (MEDIA PACKAGE): THEME LOOP

K-3

**PRELUDE** 

SOCIAL

**STORY** 

WORSHIP

**GROUPS** 

HOME

# **GETTING READY**

HERE'S EVERYTHING YOU NEED TO KNOW TO GET READY FOR THIS WEEK

# STORY: COMMUNICATING GOD'S TRUTH IN ENGAGING WAYS (25 MINUTES)

# WORSHIP: INVITING PEOPLE TO RESPOND TO GOD (10 MINUTES)

# 1. OPENER/CLOSER

#### WHAT YOU NEED:

Host

#### MUSIC AND SOUND EFFECTS:

- Upbeat music to use as kids enter and exit the room
- Fun music—several different songs that are fun to dance to

# LARGE GROUP VISUALS:

- Theme Slide
- Virtue Slide
- Bottom Line Slide

# OPTIONAL VIDEOS (AVAILABLE FOR PURCHASE THROUGH THE 252 MEDIA PACKAGE):

- Theme Loop
- Countdown
- Theme
- Theme Transition to Virtue
- Virtue Transition to Theme

#### WHAT YOU DO:

- Download and print this week's tech sheet for everyone helping with Large Group.
- Download the slides or optional videos and have them ready to use. If you do not have screen capabilities, you have Orange's permission to enlarge and print the slides on paper.
- Download music from a resource such as iTunes® or Amazon Music® and have it ready to play. If your church has a license agreement with a streaming service, please refer to the legal coverage of the license.
- A 252 Media Package is available for purchase to

- go along with each curriculum tier. These graphic motion loops are included in the package. For more information, visit Store. Think Orange.com.
- Choose the songs for the game. You may want to cue them up to start at a natural point in the song, like the chorus, that's fun to dance to.

# 2. WORSHIP

#### WHAT YOU NEED:

Worship Leader(s)

#### MUSIC AND SOUND EFFECTS:

- "Friend Like You" from This Love
- "Love One Another" from Make a Move

## OPTIONAL VIDEOS (AVAILABLE FOR PURCHASE):

- "Friend Like You" Live Lyrics or Dance Moves Music Video (available through Store. Think Orange.com)
- "Love One Another" Live Lyrics or Dance Moves Music Video (available through Store. Think Orange.com)

### WHAT YOU DO:

- Download all songs and have them ready to use.
- Dance Moves Music Videos and Live Lyrics Videos are available for many Orange Kids Music songs. For more information, visit Store. Think Orange.com.
- A 252 Media Package is available for purchase to go along with each curriculum tier. The Live Loud faith skills video and the Dance Moves Music Video for the monthly worship song are included in the package. For more information, visit Store. Think Orange.com.

## 3. BIBLE STORY

## WHAT YOU NEED:

- Storyteller
- Bible
- Small table
- Large game show button or tap light with the batteries removed
- Gaffer's tape or other adhesive, to attach the button to the tabletop

**PRELUDE** 

SOCIAL

**STORY** 

WORSHIP

**GROUPS** 

HOME

## GETTING READY

HERE'S EVERYTHING YOU NEED TO KNOW TO GET READY FOR THIS WEEK

#### MUSIC AND SOUND EFFECTS:

Sound Effects 1-12 (provided)

#### LARGE GROUP VISUALS:

- Theme Background Slide
- Bottom Line Slide

#### WHAT YOU DO:

- Download the slides and have them ready to use. If you do not have screen capabilities, you have Orange's permission to enlarge and print the slides on paper.
- Download the sound effects from the Large Group scripts folder and have them ready to use.

#### VIDEO ENHANCEMENTS FOR YOUR ENVIRONMENT

AVAILABLE FOR ADDITIONAL PURCHASE AT STORE.THINKORANGE.COM.

FEATURE PRESENTATION: Everything you need to pull off a dynamic video storytelling experience, including video Bible presentations to complement 252 Kids and 252 Preteen curriculum.

Our Large Group scripts are interchangeable with these videos so you can plug and play the way you need to each week.

For 252 Kids (kindergarten through 3rd grade):

In StoryLab, two inquisitive young Hosts invite kids to engage with the month's Virtue, setting up a simple and direct telling of the Bible story by a professional Storyteller.

For 252 Preteen (4th and 5th grade):

In The So & So Show, two Hosts and a Communicator walk you through a contemporary and comedic presentation of the Bible story. This YouTube-style show sets up the story and also connects it to the weekly Key Question for preteens.

GET REEL: Videos and graphics to enhance your 252 Kids and 252 Preteen curriculum environments. Four videos each month will help kids learn basic faith skills. Use them in your FX, Large Group, or as a promotional piece to show in your adult services:

> Discovery—Listen to God's words (HEAR) Dear God—Dialogue with God (PRAY) One Thing—Articulate your faith (TALK) Live Loud—Worship with your life (LIVE)

## ADDITIONAL ENVIRONMENT ENHANCEMENTS INCLUDING:

- Graphic motion loops
- Themed audio transitions
- Virtue and monthly widget promo videos (M.C. Haggis)
- Countdown videos (30 seconds, 60 seconds, and 5 minutes)
- Music videos for original songs that highlight each
- Retro Reel video to play on your fifth Sunday