



GETTING READY

1. Opener/Closer

What You Need:

- Host
- Printed Sound Effect Memory Cards (LGV; see “What You Do”)
- Printed script (so the Host can reference the game answers)
- Host’s phone (on stopwatch or timer setting)

Music and Sound Effects (SFX):

- Upbeat music to use as kids enter and exit the room
- Lion’s roar SFX (provided)
- Car horn honking SFX (provided)
- Water splashing SFX (provided)
- Thunder SFX (provided)
- Cow mooing SFX (provided)
- Sound Combos 1-5 SFX (provided)
- Fun music for the game

Large Group Visuals:

- Theme Slide
- Love Slide
- Blank Bottom Line Slide
- Bottom Line Slide
- “Sound Effect Memory Challenge” Slide

What You Do:

- Download and print this week's tech sheet for everyone helping with Large Group.
- Download the slides and have them ready to use. If you do not have CG capabilities, you have Orange's permission to enlarge and print the slides on paper.
- Download the weekly SFX and have them ready to use.
- Download music from a resource such as iTunes® and have it ready to play.
- A 252 Media Package is available for purchase to go along with each curriculum tier. These graphic motion loops are included in the package. For more information, visit Store.ThinkOrange.com.
- Print and cut out the Sound Effect Memory Cards. You need two sets of five different cards for each small group. You can find this in the file labeled "2002_LG_Assets_K3_W3" on the curriculum downloader under the folder "Scripts and Outlines."

2. Bible Story

What You Need:

- Storyteller
- Bible
- Representations of three pairs of heroes and villains—for example, Batman and the Joker, Ariel and Ursula, and Buzz Lightyear and Zurg (see "What You Do")
- Four large poster board signs with the following hand-drawn symbols (use the Bible Story Signs LGV for reference):
 - Sign #1: praying hands
 - Sign #2: two hands high-fiving
 - Sign #3: speech bubble with a smiley face inside
 - Sign #4: heart on one side, and exclamation point on the other

Large Group Visuals:

- One Big Story Intro (Video)

What You Do:

- Download the slides and have them ready to use. If you do not have CG capabilities, you have Orange's permission to enlarge and print the slides on paper.
- The One Big Story Intro Video is available with the monthly download. You can find it in the "Prelude" folder under "Monthly Planning."
- For this section, you'll need to have some visual way to represent the hero/villain pairings. You can have people (such as Worship Leaders) wearing costume pieces or masks . . . or you could hold up action figures, comic books, or other props. You don't have to use the same characters that are scripted; it could be any pairings of heroes and villains that your kids will know.
- Create the four poster board signs using the Bible Story Signs printable for reference. Ask someone who's artistically inclined to hand-draw these and replicate the symbols from the example. This can be

found in the file labeled “2002_LG_Assets_K3_W3” on the curriculum downloader under the folder “Scripts and Outlines.”

3. Worship

What You Need:

- I Choose You
- Who You Say I Am

Never Gonna Give You Up

Bible Story: Never Gonna Give You Up (Love Your Enemies) • *Matthew 5:43-47*

Bottom Line: Love others because they matter to God.

Memory Verse: *Here is what love is. It is not that we loved God. It is that he loved us and sent his Son to give his life to pay for our sins.* 1 John 4:10 (NIRV)

Life App: Love—Choosing to treat others the way you want to be treated

Basic Truth: I should treat others the way I want to be treated.

Story: Communicating God’s Truth in Engaging Ways (Large Group, 35 minutes)

Engage kids’ hearts through a dynamic and interactive Bible story, worship, and prayer experience in a Large Group setting.

SFX: *Play high-energy music as kids enter.*

CG: *Theme Slide*

Host enters, bobbing to the music.

Opener

HOST: “Hello, friends! It’s another great day here at [your environment’s name], and I am so excited to be here with you all! We’re having so much fun this month finding out how we can put love in the mix.

CG: *Love Slide*

“Love is choosing to treat others the way you want to be treated.

CG: *Theme Slide*

“We can show love because we remember how much Jesus loves US. We can show love by giving others our time and attention. Basically, whatever you’d want someone to do for YOU, you can do that for THEM. That’s love! It could mean watching the movie your little sister wants to watch, cheering up your classmate if he’s having a bad day, or being there for a friend if she wants to talk. I can’t wait to find out some more today about how we can love others!

“I thought we’d try something a little different for our game today. We’ve been using music so far this month, but you know what? Sometimes radio stations also use sound effects—like when the host is telling a story or talking in between songs. So I thought we could play a little game with some sound effects. It’s the ‘Sound Effect Memory Challenge’!

CG: “The Sound Effect Memory Challenge” Slide

“Here’s how this will work. I’ll play a series of sound effects.

“It might be a lion’s roar.

SFX: Lion’s roar

“Or perhaps it’s a car horn honking.

SFX: Car horn honking

“It could be some water splashing, . . .

SFX: Water splashing

“ . . . a little bit of thunder, . . .

SFX: Thunder

“ . . . or perhaps a cow mooing.

SFX: Cow mooing

“For each round, we’ll play those sounds in a different order. When they’re done, you’ll work with your small group to put the sounds in the correct order, using these cards that I’ll give to your Small Group Leader.

Quickly pass out a set of cards to each Small Group Leader.

“Your Leaders have to keep the cards in their hands until I say, ‘Go,’ so you can’t move the cards while you’re listening. Once the sounds are done and I say, ‘Go,’ you’ll arrange your answers in the right order—right there on the floor in the middle of your group. You’ll only have 15 seconds, so you’ll need to be quick.

“All right—I think you’re ready. Let’s play the Sound Effect Memory Challenge! Here’s your first combination of sounds.

SFX: Sound Combo #1

“Okay—ready, set, go! Put your cards in order!

SFX: Fun music

Give them 15 seconds to arrange their cards in the right order.

“Stop! Let’s see who got it right! The correct order was:

- cow moo
- car horn
- thunder
- water splash
- lion roar

“Let me see your hands if you got that correct. *(Pause for response.)* Wow—great job! Small Group Leaders, collect your cards. Here’s the next combination.

SFX: Sound Combo #2

“Okay. Ready, set, go! Put your cards in order!

SFX: Fun music

Give them 15 seconds to arrange their cards in the right order.

“All right, stop! Here’s the correct order:

- thunder
- lion roar
- car horn
- water splash
- cow moo

“Raise your hands if you got that one correct. *(Pause for response.)* Great! Wow, great job. Small Group Leaders, collect your cards. Here’s the next combination. This time the sounds might appear more than once, so be ready!

SFX: Sound Combo #3

“All right. Ready, set, go! Put your cards in order!

SFX: Fun music

Give them 15 seconds to arrange their cards in the right order.

“And . . . stop! The correct order is:

- lion roar
- thunder
- car horn
- lion roar
- cow moo
- water splash
- thunder
- water splash
- cow moo

“That was tough! Raise your hands if you got *that* one right. *(Pause for response.)* Amazing! Small Group Leaders, collect your cards. Here’s the next combination.

SFX: Sound Combo #4

“Do you think you can do it? Ready, set, go! Put your cards in order!

SFX: Fun music

Give them 15 seconds to arrange their cards in the right order.

“Okay, stop! The correct order was:

- water splash
- thunder
- cow moo
- water splash
- car horn
- cow moo
- car horn
- thunder

“Let me see your hands if you got that correct. *(Pause for response.)* Incredible! Small Group Leaders, collect your cards.

“For our final round, I need all of our Small Group Leaders to come up front.

Bring the Leaders up on stage.

(To Leaders) “Leaders, this round will be really fast . . . and your group can’t help you. It’s all on you. This will take all of your focus and attention! Are you ready for the challenge? Here’s the final combination!

SFX: Sound Combo #5

“All right, Leaders. Let’s see what you can do. Ready, set, go! Put your cards in order!

SFX: Fun music

Give them 15 seconds to arrange their cards in the right order.

“And . . . stop! Let’s see who got it right. The correct order was:

- cow moo
- thunder
- water splash
- thunder
- car horn
- cow moo
- lion roar
- water splash
- lion roar
- car horn

“Let me see your hands if you got the whole thing correct. *(Pause for response.)* Wow. Way to go, Leaders! *(To audience)* Let’s give all of them a big hand. *(To Leaders)* You can go back to join your small groups as we welcome our worship team and get ready to sing!”

Dismiss the Leaders to their seats.

Worship Leaders enter as Host exits.

Worship

WORSHIP LEADER: “Yeah! Everybody get on your feet. I love worshipping God with all of you. Today is another chance for us to celebrate His amazing love. Sing this with me.

Storyteller enters as Worship Leaders exit.

VIDEO: One Big Story Intro

CG: Blank Bottom Line Slide

SETTING UP THE STORY

STORYTELLER: “Hello, everyone! It’s so good to see you today. Today we’re looking at something really important that Jesus taught us. Jesus taught this one day as He was speaking to a crowd of people on a mountainside.

“Jesus taught about a lot of different topics that day. One of the things he talked about was probably really challenging for everyone who heard it. Jesus said this:

Open the Bible to Matthew 5:43-45 (NirV) and read.

“You have heard that it was said, ‘Love your neighbor. Hate your enemy.’ But here is what I tell you. Love your enemies. Pray for those who hurt you. Then you will be children of your Father who is in heaven.”

“Wow. It’s easy to love your friends . . . but it’s not so easy to love your enemies!

HEROES AND VILLAINS FACE OFF

STORYTELLER: “When we think about enemies, usually we think about movies, cartoons, or comic books. We think about superheroes and the villains they fight.

For this section, you’ll need to have some visual way to represent the hero/villain pairings. You can have people (such as Worship Leaders) wearing costume pieces or masks . . . or you could hold up action figures, comic books, or other props. You don’t have to use these particular characters; it could be any pairings of heroes and villains that your kids will know.

“Like Batman and . . . *(pause for response)* the Joker.

“Ariel and . . . *(pause for response)* Ursula.

“Buzz Lightyear and . . . *(pause for response)* The Evil Emperor Zurg.

“Every major hero has an enemy—a villain who’s trying to take over the universe or do something else really mean or evil. The story follows the hero as they battle this enemy and defeat the enemy’s evil plans. In all of these situations, the enemy is a bad guy who’s trying to do bad things.

“But . . . do WE have enemies? I mean, I don’t know about you, but I don’t often have people like the Joker or Ursula showing up at my house, threatening to destroy the universe.

“But I DO sometimes have someone say or do something mean to me. And sometimes, if I’m really honest, I want to do something mean back. When someone hurts my feelings or makes me mad, there’s part of me that wants to get back at them.”

Dismiss the heroes and villains (or put away the action figures, toys, etc.).

LOVE YOUR ENEMIES

STORYTELLER: “Listen again to what Jesus said that day on the mountainside.

Open the Bible to Matthew 5:43-45 (NirV) and read.

“You have heard that it was said, ‘Love your neighbor. Hate your enemy.’ But here is what I tell you. Love your enemies. Pray for those who hurt you. Then you will be children of your Father who is in heaven.”

“Jesus’ words must have caught everyone by surprise. When someone is mean to us, we FEEL like we should be mean back. But Jesus said we should make a different choice. We should choose love instead.

“Let me get three of you up here to help me demonstrate what that might look like. Who wants to help me on stage?”

Bring up three kids with their hands raised.

Give the praying hands poster board to the first kid.

“Jesus said we can pray. He said: *“Pray for those who hurt you” (Matthew 5:44 NIV)*. That means we can talk to God about how we’re feeling. We can ask God to help the person who’s been mean to us. We can ask God to help them see a better way to live. We can ask Him to help them act out of love instead of anger.

Give the high-five poster board to the second kid.

“We can choose to act with kindness. Maybe that’s saying something nice when we FEEL like saying something rude . . . or giving a high-five when we FEEL like doing something mean.

Give the smiley face speech bubble poster board to the third kid.

“And it isn’t just about what we say or do TO the person. We can also choose love with the way we talk ABOUT the person. We can speak well of them behind their back, instead of calling them names or complaining about them to our friends. We can try to understand the person and believe the best about them.

(Referencing the three poster boards) “Isn’t this how you’d want someone to treat you? You’d want someone to pray for you. You’d want someone to encourage you and treat you with kindness. You’d want someone to speak well of you to others. You’d want someone to believe the best about you. When we choose to love our enemies, it’s an amazing way to **[Basic Truth] treat others the way you want to be treated.**

(To the kids on stage) “Thanks for your help! You can head back to your seats.

Dismiss the three kids to their seats.

SHOW GOD'S LOVE

Pick up the heart poster board.

STORYTELLER: “Here’s why this is so important. Let me ask you a question. WHO does God love? *(Pause for response.)* Right. He loves everyone. Does that mean He loves the person who did something mean to you? *(Pause for response.)* Yep. He sure does. He wants what’s best for them. They matter to Him.

“When you’ve been hurt by someone, you might feel like being mean back. But if you can choose to show love and kindness instead, you can show them something really important about God. You can show them how much HE loves them, too.

“Remember, you never know why someone might act the way they do. You might find that they’re acting mean because they’re hurting somehow. But they matter to God—and you might be the only one to treat them with kindness. By just being kind to them, you’re showing them that someone cares about them.

“It’s not natural to love your enemies. It’s natural to want to be mean back.

Flip the poster board to show the exclamation point.

“But when we show LOVE those who are mean to us . . .

Flip the poster board to show the heart.

“. . . we show God’s love in a very clear way. It’s hard to love people who are mean to us. But when we do, people will notice that we’re different. They’ll see what a big difference God has made in our lives. And maybe they’ll start to see how much God loves them, too.”

WRAPPING UP THE STORY

STORYTELLER: “You may never be best friends with the people who are mean to you. But you’ll always be glad you made the choice to show love. You’ll feel good because you know that you’re following what Jesus told you to do. You’ll feel good because you’re showing people that God’s love is for everybody. You’ll feel good because you’re **[Basic Truth] treating others the way you want to be treated**—just like God wants you to. When we love people who are mean to us, we shine the light of God’s love into the world.

“Say this with me:

CG: Bottom Line

KIDS and STORYTELLER: [Bottom Line] “Love others because they matter to God.”

STORYTELLER: “Okay, now think about someone who has been mean to you. Think about that person in your head, and let’s say this again to remind us how to treat them.”

KIDS and STORYTELLER: [Bottom Line] “Love others because they matter to God.”

STORYTELLER: “Great job! God wants us to be kind to everyone, because EVERYONE matters to Him.

“Let’s pray.”

CG: Blank Bottom Line Slide

Pray

STORYTELLER: “Dear God, thank You for teaching us to love our enemies. Thank you for reminding us that everyone matters to You—no matter how they might act and no matter what they might say. Help us remember to show kindness and to pray for those who are mean to us. We want to share Your love with everyone we meet. We love You, and we pray these things in Jesus’ name, amen.”

Host enters as Storyteller exits.

Closer

HOST: “It’s true. Sometimes people aren’t nice. They might say bad stuff about you. They might push and shove you or cut in front of you in line. In those moments, you might FEEL like getting even. You might want to get them back for what they’ve done to you.

CG: Today’s Story Image

Optional: Place Today’s Story Image on your timeline.

“But Jesus taught that we should love everyone—even our enemies—not because they deserve it, but because God loves them. They matter to Him.

CG: Timeline

“In the beginning, God made everything very good. People started hurting each other when sin entered the world. Most people thought it was okay to be mean to those who were mean to them. But Jesus changed all that. He loved us so much that He died on the cross for our sins—even though we didn’t deserve it. He died for our enemies, too.

“So here’s what we need to do.

CG: Bottom Line

[Bottom Line] “Love others because they matter to God.

“When you feel like getting even, show kindness instead. Act in a way that shows you love the person. When you do, you’re showing God’s love for everyone to see.

“Remember, you never know what that person who’s mean to you might be going through. They might have trouble at home or at school. It could be that love is what they need the most. So **[Bottom Line] love others because they matter to God.**

“You can head to Small Group now and talk about that some more. I’ll see you later!”

Dismiss kids to their small groups.

SFX: Play high-energy music as the kids exit.

CG: Theme Slide