

FUNSPLOSION - MAY 2019 - SECOND/THIRD

Bible Story: Learning to Fly • Hebrews 12:2–3 Bottom Line: Keep going because of what Jesus did for you. Memory Verse: "But those who trust in the Lord will receive new strength. They will fly as high as eagles. They will run and not get tired. They will walk and not grow weak. " – Isaiah 40:31 NIrV Life App: Perseverance – Refusing to give up when life gets hard Basic Truth: I can trust God no matter what.

PRE-SERVICE ACTIVITIES

1. High Five Questions

Connect: an activity that invites kids to share with others and build on their understanding

What You Need: N/A

What You Do:

- ASK:
 - What are your plans for the summer?
 - What do you love most about the summer?
 - What is your idea of the ultimate summer vacation?
 - How late do you plan to sleep in this summer?
 - What is one thing you can't live without during the summer?

2. Would You Rather

Connect: an activity that invites kids to share with others and build on their understanding

What You Need: N/A

What You Do:

- ASK:
 - Would you rather drink ocean water or eat sand?
 - Would you rather go to the pool or to the beach?
 - Would you rather to have to wear a bathing suit in the winter or a sweatshirt and sweatpants in the summer?
 - Would you rather always have something stuck in your shoe or in your teeth?
 - Would you rather kiss a jellyfish or a porcupine?

Lead your group to the Large Group area.

9:10-9:45 | 10:40-11:15 | 12:10-12:45 - LARGE GROUP

OVERVIEW:

Bottom Line: *Keep going because of what Jesus did for you. Knowing that Jesus persevered through death and was resurrected is the best encouragement for us to keep going when life gets hard. When we focus on Jesus, we remember that nothing is impossible and God will help us get through whatever we face in life.*

9:45-10:05 | 11:15-11:35 | 12:45-1:05 SMALL GROUP

1. Read My Lips

[Connection Activity]

What You Need: N/A

What You Do:

- Have the kids pair up and stand about arm-length apart from each other
- One kid in each pair will turn their back to their parent, bend and hang their head down and look through their legs at their parent. So, they are upside down. Their partner will squat down on the floor.
- When SGL says, "go," the "upside down" players will begin to mouth a short phrase, of their choice to their partner, without making any sound. Also, no charades! They may only mouth the phrase
- If their partner thinks they know the phrase, they jump up and say it!
- If they are correct, that round is over. Everyone switch roles, and play again!
- Kids can also change up partners after rounds.
- Play as many times as your group would like
 - Sample Phrases if Needed
 - Cheese is awesome!
 - I like to dance
 - I am ____ years old (Fill in with real age)
 - I love MISSION!
 - Laughing is the best
 - Make the wise choice!
 - The sky is blue
 - Chocolate is yummy!

2. Hula Hoopin' Master [Connection Activity]

What You Need: Two Hula Hoops

What You Do:

- Instruct the group to choose two people to go head to head for who can Hula Hoop the longest
- Do as many times as everyone wants!

3. Summer Boggle

[Connection Activity]

What You Need: Boggle Sheet

What You Do:

- Give out sheet to everyone
- Players can write down words they find in the grid that match the following rules:
 - The word doesn't have to appear in a straight line. It can be tangled around
 - Each letter in the word must uniquely appear in the grid. If a word has 2 E's, you cannot use the same E twice.

4. Game Apps

[Connection Activity]

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What You Need: SGL Phone

What You Do:

- Use YOUR smart phone! Yes, the key here is that it is your phone. We do not want any kids using their phones or devices during service.
 - <u>Heads Up Kids</u> (\$.99)
 - <u>Charades! Guess Words with Kids</u> (Free)
 - <u>Pictoword</u> (Free)