



WEEK THREE - OCTOBER 2018 - KINDERGARTEN/FIRST

Bible Story: *Sour Grapes • 1 Kings 21:1-19, 27*

Bottom Line: *Wanting what others have can make you miserable.*

Memory Verse: *"Then he said to them, 'Watch out! Be on your guard against wanting to have more and more things. Life is not made up of how much a person has.'" Luke 12:15 (NIRV)*

Life App: *Contentment—Deciding to be okay with what you have*

Basic Truth: *I can trust God no matter what.*

Summary: In week three we head to a story found in 1 Kings 21:1-19, 27, where we discover what happens when King Ahab finds a plot of land he wants more than anything. But there's a problem, Naboth owns the land, and this land has been in his family for generations. King Ahab and his wife Queen Jezebel go to extreme lengths to take that land for themselves. In the end though, King Ahab was miserable.

8:50-9:00 | 10:20-10:30 | 11:50-12:00 - EARLY ARRIVERS ACTIVITIES

1. Early Arriver Idea

Create: an activity that explores spiritual ideas through the process of drawing, building & designing

What You Need: Paper; colored pencils

What You Do:

- Collect kids' offerings as they arrive.
- Instruct kids to pair up and face their partners.
- Give each child a piece of paper and set out the colored pencils.
- Tell kids to all look as miserable or unhappy as they can.
- Guide them to draw their partner's face.
- Tell them to look as happy as they can and draw their partner's face on the other side of the paper.

2. Head, Shoulders, Knees, Grape

Move: an activity that increases the oxygen in the brain and taps into the energy in the body

What You Need: Small ball

What You Do:

- Instruct kids to pair up and face their partners.
- Place a ball on the floor between each pair.
- Tell kids that you're going to shout out either, "head," "shoulders," "knees," or "grape."
- Whenever you shout out a word, kids should touch their own head, shoulders, or knees.
- When you shout, "Grape," they should try to grab the "grape" (ball) before their partner does.
- Call out a series of the three body parts, such as: "Head, knees, shoulders, knees, head, shoulders, head, knees, head, GRAPE!"
- The kids who don't grab the grape sit down.
- The kids who grabbed the grape pair up with someone else who is still standing and play again.
- Continue playing until one kid is left standing.
- If you have time, start all over again.

What You Say:

"That game was crazy fun! And it makes me think there just might be something about grapes in our Bible story today [Transition] Let's go to Large Group and find out!"

Lead your group to the Large Group area.

9:10-9:45 | 10:40-11:15 | 12:10-12:45 - LARGE GROUP

OVERVIEW:

Bottom Line: *Wanting what others have can make your miserable.* Many kids in your environments have probably experienced this bottom line first hand. Yet, that doesn't stop them the next time they find themselves working out whatever scheme they can to get something new that they've seen at a friend's house or at school. We want kids to be aware that this happens and trust God to help them find contentment in what He's already given to them.

9:45-10:05 | 11:15-11:35 | 12:45-1:05 SMALL GROUP

1. What Will You Give Me?

[Application Activity]

Imagine: an activity that promotes empathy and facilitates biblical application through role-play

What You Need: "Contentment Options Pictures" Activity Page, box of nice items and another box of dollar-store items

What You Do:

- Line kids up side by side so they're facing you.
- Set the box on the floor by your feet.
- Explain that, as a group, kids will say, "[SGL's name], what will you give me?" in the manner you assign them, such as whispering, starting loud and getting softer, as fast as they can, jumping on each word, etc.
- After they ask the question, you will call one kid's name to come to you in the manner indicated (skip, crab walk, etc.) to get an item of your choosing from the box.
- Continue until all kids have an item.
- Make sure you have handed over all of the larger items from the box.
- Guide kids to sit in a circle with you

What You Say:

"If you have one of the nicer items, how does that feel? (Pause.) If you have one of the not-as-nice items, how does that feel? (Pause.) We're learning that [Bottom Line] wanting what others have can make you miserable. I don't know that any of you are exactly

miserable with the not-as nice things, but when you compare them to the nicer things, it can make it harder to be content with what you got, right? What can we do when we don't feel content? (Pause for responses.)

"In the last two weeks we've talked about three things we can do when we need to be content. (Hold up pictures as you mention them.) You can read the Bible and remember verses you've memorized. You can ask God for help to be content. And you can talk to God when you have a bad attitude.

"I'm going to let you take those not-as-nice items home with you. For those of you who got the nicer items, you don't get to take those home, but you do get one of the other items. (Swap out the items with those kids.) Now, like we did a couple weeks ago, let's think of ways we can use the items we have here in a way that will make us happy. (Take suggestions. They will vary depending on what the items are.) Those were some great ideas. I want you to try some of them out when you get home!"

(Note: You might want to collect the items until kids are ready to leave, so they're not a distraction during the rest of your time together.)

2. More Isn't Always

[Application Activity]

Play: an activity that encourages learning through following guidelines and working as a group

What You Need: "Memory Verse Phrases 1" and "Memory Verse Phrases 2" Activity Pages

What You Do:

- Set the two separate piles of phrases at one end of your space.
- Divide the kids into two teams, and guide the teams to stand across your space from the two piles.
- On your "Go," kids take turns running to the piles to pick up a piece, bring it back, and tag the next person, who will get the next piece, and so on.
- As soon as a team has all their phrases, they need to put the verse in order.
- Unless something gets wonky, the team with "Memory Verse Phrases 1" should easily win the game.
- Exuberantly congratulate the winning team, going over the top to celebrate their "victory."
- The other team will likely protest, because their task was harder since they had more cards.

What You Say:

"Was that game fair? Why or why not? (Pause for responses.) Sometimes we think that having more and more things will make us content, but this game shows us that having more

isn't always the best. The team that had more pieces didn't have a fair chance at winning the game. Let's read the verse and see what it says about having more and more things. (Read the verse aloud. Encourage kids to read along.)

"Last week we talked about being on your guard. And this week we know we should be on our guard against wanting more and more things. Let's remember this game the next time we think having more and more things will make us content. Because we're learning today that wanting more and more things and [Bottom Line] wanting what others have can make you miserable instead of content."

[Make It Personal] (Tell kids about a time when wanting what someone else had made you unhappy. Maybe you wanted a nice big house like your friend or adult sibling had. Or maybe you wanted to have a better, more fun job. Tell kids what you did to help become content with the situation.)

3. Pray and Dismiss

[Prayer Activity]

Reflect: an activity that creates space for personal understanding and application

What You Need: N/A

What You Do:

- Ask kids to think of something someone else has that they really want to have.
- Then guide kids in the echo prayer below. You'll say a phrase, and they'll repeat it back.

What You Say:

"Dear God (pause), thank You (pause) for the things (pause) You have given me (pause). Please help me (pause) to be content (pause) with what I have (pause). Take away (pause) my desire (pause) for the thing I'm thinking about (pause). In Jesus' name, amen (pause)."

"Today we learned that [Bottom Line] wanting what others have can make you miserable. I don't know about you, but I really don't want to be miserable! So whenever I find myself wanting what someone else has, I'm going to ask God to help me be content with all of the things He has given me, which is a lot! I hope you will do the same."

As adults arrive to pick up, make sure the kids take their items from the "What Will You Give Me?" activity. Encourage adults to ask kids what they learned about contentment from those items.