



GETTING READY

1. Opener/Closer

What You Need:

- Three small dry erase boards (that you can hold in your hands) with writing and erasing utensils
- Three small stools/chairs
- ProPresenter Slides with Questions on them

Music and Sound Effects (SFX):

- Upbeat music to use as kids enter and exit the room
- Upbeat music to play during the game

Large Group Visuals (downloadable from the website):

- Source Code Theme Slide
- Honesty Slide
- Memory Verse Slide
- Bottom Line Slide
- Game question slides

What You Do:

- Write out the game questions on ProPresenter Slides for the Host.
- Set up the stools with the Bible story character signs facing backward (see “What You Do” for the Bible story below). Set one device on each stool and a dry erase board (with writing and erasing utensils) next to each one.

2. Bible Story

What You Need:

- Storyteller
- Host
- Bible
- Three stools (from the Opener)
- Bible story character signs (see “What You Do”)
- Graduation cap or something to look smart (for Elisha)
- Hooded robe (for Naaman)
- Black hat and black sunglasses (for Gehazi)

Large Group Visuals (downloadable from the website):

- Bottom Line Slide

What You Do:

- Create signs for the stools with the characters’ names: Elisha, Naaman, and Gehazi. Attach them to the stools before the Opener. Just turn the signs away from the audience until it’s time for the Bible story.
- Place the character costumes in a bin or somewhere convenient on stage, so the Worship Leaders can easily place them on the stools for the story.

3. Worship

What You Need:

- We Are Royals
- Through It All

Beware of Scam

Bible Story: Beware of Scam (Naaman and Elisha's Servant, Gehazi) • *2 Kings 5*

Bottom Line: When you're not truthful, you lose trust.

Memory Verse: "Anyone who lives without blame walks safely. But anyone who takes a crooked path will get caught." *Proverbs 10:9, NIRV*

Life App: Honesty—Choosing to be truthful in whatever you say and do

Basic Truth: I need to make the wise choice.

Story: Communicating God's Truth in Engaging Ways (Large Group, 35 minutes)

Engage kids' hearts through a dynamic and interactive Bible story, worship, and prayer experience in a Large Group setting.

SFX: *Play high-energy music as kids enter.*

CG: *Source Code Theme Slide*

Host welcomes kids as they enter.

HOST: "Hello, hello, hello! My name is [Host's name], and I'm so pumped that you're hanging out with us today. This is where the fun always happens.

"It's a brand new month, which also means we have a brand new Life App, and it's a good one! We're talking about honesty.

CG: *Honesty Slide*

"Honesty is choosing to be truthful in whatever you say and do. Let's read that together."

HOST and KIDS: "Honesty is choosing to be truthful in whatever you say and do."

HOST: "It seems like it would be easy to be honest, right? Just tell the truth. But that can be a lot tougher than it sounds. Sometimes we're afraid to be honest because it might get us into trouble—like if we admit when we did something wrong. Sometimes we're tempted to be DIShonest just so we can get what we want.

"Every day, we have a choice to make. We can choose to be honest, or we can choose to be dishonest. Which one do you think is better? (*Pause for response.*) Me too!

SFX: *Upbeat game music*

"Hey, you know what that music means? It's game time! Let me get three of you up here to play 'Trust or Technology.' Each of you bring your Leader, too!

Bring three older kids and their SGLs on stage. Introduce them, and guide each pair to stand behind a stool.

(To audience) “Here’s how we’ll play ‘Trust or Technology.’ I’ll ask a question. [Kid contestants’ names] can choose to trust what they THINK is the right answer OR, if they’re not sure, they can ask their leader use one of their smartphone devices to look it up. Either way, when [kid contestants’ names] choose an answer, they’ll tell their leader, and their leader will write the answer down on their dry erase board. *(Hold up one of the dry erase boards.)*

“The first team to write down the correct answer on their dry erase board and hold it up gets a point. The team with the most points at the end of the game wins! Audience, be sure to cheer for our teams. Oh, and let’s all play HONESTLY. Don’t just yell out the answer if you know it.

(To contestants) “Contestants, here is your first question.

Read the question from the Slide.

“Question 1: In the nursery rhyme ‘Jack and Jill,’ what did Jack and Jill go up the hill to ‘fetch’?”

(To kid contestants) “Do you know the answer? Do you want to trust yourself or use technology?”

Call on the first team that holds up an answer on their dry erase board.

“[First contestants’ names] think it’s ‘a pail of water.’ [First contestants’ names], you are correct! Great job! You get a point for your small group! Let’s move on to the second question.

Repeat the same process for each question: read the question from the cue card, and then call on the first team that holds up an answer on their dry erase board.

Encourage crowd participation by reviewing the scores every few questions. If you need a tiebreaker, use the bonus question at the end.

“Question 2: Where does the President of the United States live while he or she is the President? *(the White House)*

“Question 3: Which country is home to the kangaroo? *(Australia)*

“Question 4: What type of vehicle runs on a track and blows a whistle? *(train)*

“Question 5: What color is a stop sign? *(red)*

“Question 6: Which two colors combine to make purple? *(red and blue)*

“Question 7: The Titanic was a famous what? *(ship/boat)*

“Question 8: Who invented the telephone? *(Alexander Graham Bell)*

“Question 9: Great whites and hammerheads are types of what? (*sharks*)

“Question 10: How many holes are there on a standard golf course? (*18*)

“Bonus (tiebreaker): In what galaxy is Earth located? (*The Milky Way*)

“Our winning team today is [winning contestants’ names]! (*To winners*) Congratulations! You all can head back to your seats.

All contestants return to their seats.

“Wow! Our contestants had to decide whether to trust themselves or trust technology, didn’t they? Trust actually has a lot to do with our Life App of honesty. We’ll talk about that in a minute. But first, stand up, because it’s time to sing to our God!”

Worship Leaders enter. Host exits.

Worship

WORSHIP LEADER: “Yes, it’s my favorite time of the day. This is when we stand up and sing loud to our amazing God. He loves us more than we could ever know, and in his eyes, we are Royal! Let’s sing this one out together!”

We Are Royals

“I’m thankful that God’s words are always true. He is always good. Psalm 119:160 says: *All your words are true. All your laws are right. They last forever (NirV)*. And no matter what comes our way, we can trust in God knowing that he will get us through it all.

Through It All

Storyteller enters. Worship Leaders turn the stools around so the Bible story character signs are visible. They take away the devices from the Opener, and they set the three character costumes on the stools. Then they exit.

SETTING UP THE STORY

STORYTELLER: “Hello, everyone! Let me ask you a question. What happens to you if you’re not honest? (*Pause for quick response.*) You get in trouble, right? What if I told you that there’s something even WORSE than getting in trouble—something that happens when you’re not honest?”

“Uh-oh! That doesn’t sound good at all. Let me show you what I’m talking about.

“First, let me introduce you to a few people from our story. (*Hold up Bible.*) [Host’s name] said he would help me out. Come on out, [Host’s name]!”

Host enters.

Note for Storyteller: Be sure to emphasize the words in

bold, to cue the Host to change costumes.

“First, **meet Elisha.**

Host moves behind the first stool (Elisha) and puts on the graduation cap.

“Elisha was a prophet. A prophet is someone God chooses to speak for Him. God would tell Elisha special or important things, and Elisha would tell those things to other people. He was like a super-fancy student who knew really cool things because God told him.

“Now, **meet Naaman.**

Host takes off the graduation cap. He moves to the next stool (Naaman) and puts on the hooded, long-sleeve robe.

“Naaman was a commander in the king’s army. He was important, and he had lots of money. But Naaman also had a disease that made his skin bumpy, red, and itchy.

Host slouches under the hood, scratching.

“I bet that was embarrassing. I bet it really hurt, too.

“Finally, **meet Gehazi.**

Host takes off the robe. He moves to the third stool (Gehazi) and puts on the black hat and sunglasses.

“Gehazi worked for Elisha, and Elisha trusted him. But Gehazi had a little problem with honesty.”

NAAMAN GOES TO ELISHA

STORYTELLER: “Now, back to **Naaman.**

Host takes off the hat and sunglasses. He moves to Naaman’s stool and puts on the robe.

“Naaman heard there was a prophet who could heal him. So he decided to go visit **Elisha.**

Host takes off the robe. He moves to the Elisha stool and puts on the graduation cap.

“Elisha had heard that Naaman was coming to see him. But instead of going out to meet Naaman himself, Elisha sent a servant—probably his trusted worker **Gehazi.**”

Host takes off the graduation cap. He moves to Gehazi’s stool and puts on the black hat and sunglasses.

NAAMAN IS HEALED

STORYTELLER: "Gehazi ran out to meet Naaman. He gave Naaman the message from Elisha.

Open the Bible to 2 Kings 5:10 and read.

"Go! Wash yourself in the Jordan River seven times. Then your skin will be healed (NIRV).

"This didn't make **Naaman** very happy.

Host switches to Naaman.

"Naaman didn't want to talk to Elisha's messenger. He wanted to talk to Elisha himself! He thought Elisha would just heal him and he'd be all better.

"But he had to do SOMETHING. He was so tired of being itchy all the time! (*Host scratches.*) So Naaman did what Elisha had said. He went to the Jordan River, and he dipped himself seven times. Count with me.

Pretend to dip Host (as Naaman) into imaginary water seven times.

"One, two, three, four, five, six, seven. What do you think happened when Naaman got out of the Jordan River?

Host takes off the hood, rolls up his sleeves, and looks at his skin in wonder.

"He was healed! His skin was normal, and it didn't itch!

Host dances joyfully.

(*To Host*) "Go skin, it's your birthday!

(*To audience*) "Naaman was SO happy and SO grateful. He could clearly see that God had healed him. He wanted to give Elisha a gift to thank him. And Naaman was a VERY wealthy man, so Elisha could have asked him for anything.

"What if YOU were **Elisha**?

Host switches to Elisha.

"What would you have asked for? (*Pause for a few quick responses.*) I can think of a few things too. But Elisha said no. He said: *I serve the LORD (2 Kings 5:16 NIRV)*. That was enough for Elisha. He didn't need a gift!

"So Elisha returned home empty-handed. His servant **Gehazi** saw all of this happen.

Host switches to Gehazi.

“Gehazi couldn’t believe his eyes. WHY would Elisha turn down a gift from a man as rich as Naaman?”

GEHAZI LIES

STORYTELLER: “So Gehazi came up with a plan. He snuck off and chased Naaman’s chariots, waving them down and stopping them. Then Gehazi made a choice. It was a choice that changed the rest of his life.

“‘My master sent me,’ Gehazi said to Naaman. ‘He changed his mind. He DOES want some money and some clothes after all’ (*paraphrase of 2 Kings 5:22*).

(*Cringe*) “Oh. That’s not true, is it? Gehazi LIED to get what he wanted from Naaman.

“He got the money and the clothes, and he went back to his master’s house. When Elisha saw what Gehazi had done, I bet it made him so sad—sad AND mad. Gehazi had lied. He hadn’t been honest. In that moment, Elisha knew that he could never trust Gehazi again.”

WRAPPING UP THE STORY

STORYTELLER: “Elisha couldn’t trust Gehazi anymore because Gehazi chose not to be truthful. And that’s not all. Gehazi ended up getting the SAME skin disease Naaman had—all because he lied. I bet that was a choice Gehazi regretted for the rest of his life.

(*To Host*) “[Host’s name], I’m sorry this story doesn’t have a happy ending. But that was some great acting. (*To audience*) Can we give [Host’s name] a big hand?”

Host exits.

“Here’s the deal. You and I have to make choices every day about whether or not we’re going to tell the truth. Sometimes we might be tempted to lie like Gehazi did. Maybe it seems like we can get what we want by telling a lie—or at least by not telling the WHOLE truth. Maybe we think that if we lie, we won’t get in trouble.

“But if you lose someone’s trust, that’s actually WAY worse than getting in trouble. God wants us to live in a truthful way. If we do, then we show the people around us that they can trust us.

CG: Bottom Line Slide

[Bottom Line] “When you’re not truthful, you lose trust.

“Let’s pray together.”

Pray

STORYTELLER: “God, please help us to always choose truth. We know we should never lie like Gehazi did. Please help us to be truthful so others can trust us. Please forgive us for any times that we haven’t been truthful. Thank You for always forgiving us when we mess up. We love You, and we ask these things in Jesus’ name, amen.”

Host enters. Storyteller exits.

WRAPPING UP THE STORY

HOST: “What a story, right? Gehazi chose to lie, and he got caught.

“If you think about it, Gehazi traded the trust of his friend and boss for some clothes and money. Was it worth it? Nope! Not at all. See, you can always work hard to earn more money and more clothes. But when you lose someone’s trust, it’s a way harder thing to earn back. It’s like our Bottom Line for today. Let’s take another look at it.

CG: Bottom Line Slide

[Bottom Line] “When you’re not truthful, you lose trust. Let’s say that together.”

HOST and KIDS: [Bottom Line] “When you’re not truthful, you lose trust.”

HOST: “Now, what does this mean for us? Well, how about this. When you’re at school this week, hanging out with friends, or even talking to your mom and dad, I want you to know that NOTHING is worth losing someone’s trust. Being honest is always the wise choice. It’s one you’ll never regret. If you want to know why, take a look at our memory verse for this month.

CG: Memory Verse Slide

“Anyone who lives without blame walks safely. But anyone who takes a crooked path will get caught, Proverbs 10:9 (NirV).

“God wants us to be honest because He wants what’s best for us. He wants to keep us safe. He wants us to live in a truthful way so other people know they can trust us. You’ll talk more about that when you get to small group! Have fun, and we’ll see you next week!”

Dismiss children to their small groups.

SFX: Play high-energy music as the kids exit.