



## GETTING READY

### 1. Welcome/Opener

#### What You Need:

- Host

#### *Music and Sound Effects (SFX):*

- Upbeat music to use as kids enter the room
- Upbeat music to use during the game

#### *Large Group Visuals (downloadable from the website):*

- Source Code Theme Slide
- Computer Code Slide
- Ican-Icon Game Slides: Computer Symbols

#### What You Do:

### 2. Communicator Script

#### What You Need:

- Communicator
- Bible
- Host
- Worship Leader
- Amazon Echo or something similar

*Music and Sound Effects (SFX):*

- Upbeat music to use as kids exit the room
- SFX: Soft Beep
- SFX: Power Down

*Large Group Visuals (downloadable from the website):*

- Key Question Slide

**What You Do:**

- If there isn't an Amazon Echo or something similar readily available, create something using an old computer speaker or a wide PVC pipe spray-painted.
- Download the weekly SFX from the download page under the "Large Group for K\_3 and Preteen" panel.

**3. Worship**

**What You Need:**

- Worship Leader(s)

# Logic Error

**Bible Story:** Logic Error (David and Ahimelek) • *1 Samuel 21-22*

**Key Question:** When have you seen a lie hurt someone?

**Bottom Line:** When you're not truthful, you hurt others.

**Memory Verse:** "Anyone who lives without blame walks safely. But anyone who takes a crooked path will get caught." *Proverbs 10:9, (NirV)*

**Life App:** Honesty—Choosing to be truthful in whatever you say and do

**Basic Truth:** I need to make the wise choice.

## **Story: Communicating God's Truth in Engaging Ways (Large Group, 35 minutes)**

Engage kids' hearts through a dynamic and interactive Bible story, worship, and prayer experience in a Large Group setting.

**SFX:** Play high-energy music as kids enter.

**CG:** Source Code Theme Slide

*Host enters.*

### **Welcome**

*Host has lots of energy as he or she welcomes everyone to [Name of Environment]. Host is relatable and inviting. Host wears his or her favorite geek shirt and discusses recent/upcoming events: French Open, NBA Finals, movie opening (*Animal Crackers*, etc.), a viral video on YouTube, etc. Host tells them how excited he or she is that they're there and briefly runs through what they can expect. This is especially helpful for first-time guests to make them feel like they know what's happening.*

### **Opener**

**HOST:** "Hola! Bonjour! Ciao! Guten Tag! Does anybody in this room speak another language? (*Pause for response.*) Some of you do, and you probably recognized I said 'hello' in four different languages! Listening to others speak different languages is intriguing to me!"

"Now, how many of you speak computer? (*Pause for response.*) Yes! You heard me right! I said COMPUTER! And, no, speaking computer (*speaking and moving robotically*) 'duh-uhs no-ot s-ound lie-ike thi-is.' I don't know how much you guys know about technology, but I'm sure you're all aware that the things you do on your computer don't just *magically* happen. For every file you run, every website you open, every game you play—someone had to know how to speak computer. We call those folks—'coders.' Computer 'coders' literally type a language a computer understands, and this allows us to play games, check our emails, stream the NBA Finals, and so much more! Have you ever seen an example of computer code before? Check this out—it's like another language!"

**CG:** Computer Code Slide

**HOST:** "It can be some pretty confusing stuff! This is how we speak to computers to tell them what to do! We have progressed very far in a short amount of time. Speaking of which, I feel like we are only a

few years away from talking toasters, which would make it ideal to talk it through how to get a perfectly cooked Egg-o. But before we get to the toaster-talkin' future, I'm going to give you a lesson in talking tech: who wants to play a game called Ican-Icon? (*Pause for response.*) Great! This game is for the entire audience."

"This is how to play! We're going to put a picture of a computer symbol or icon on the screens. Most will look familiar, but their names may be less familiar. It will be your job to identify the name of the symbol. To make it easier, we will put A NAME below each symbol. HOWEVER, not all the symbols will have the correct name matched with them! You must determine if the name is correct . . . or incorrect. If you think the name is CORRECT, you'll stand up right where you are! If you think it's INCORRECT, you'll remain seated! Just TWO rules: stand if you think the name is CORRECT and remain sitting if you think the name is WRONG. Sound good? (*Pause for response.*) Awesome! Let's play Ican-Icon!"

**SFX: High-energy game music**

*Host plays game. Host prompts audience to either sit or stand. Host gives audience about 10 seconds to respond to the image. After each round, reveal the correct name.*

CG 1a-b: "~ Squiggledoo" – FALSE (Tilde)  
CG 2a-b: "{" Curly Brace" – TRUE  
CG 3a-b: "^ Superarrow" – FALSE (Carrot)  
CG 4a-b: "& Treble Cleff" – FALSE (Ampersand)  
CG 5a-b: "# Pound Sign" – TRUE  
CG 6a-b: ";" Winky Eyes" – FALSE (Semicolon)  
CG 7a-b: "\*" Star" – FALSE (Asterisk)

**HOST:** "Incredible job! I think we've learned a valuable lesson in talking to computers today, but if you go home today and your microwave tries to strike up a conversation with you, I would still be cautious. Everyone go ahead and take a seat and let's welcome [*Worship Leader*] to the stage!"

*Host exits and Worship Leader enters.*

## **Worship**

**WORSHIP LEADER:** “Hey, everybody! Get up on your feet. I am ready to go *all in* today—all my heart, all my attention, all my devotion to give praise to our incredible God. We’re giving it all to go His way. All right, everybody. Rock this with me.”

### ***Every Beat***

**WORSHIP LEADER:** “There is truly only one person that deserves our worship. Only one person is worthy of praise. Let’s surrender our hearts and give Jesus all that we are as we praise His wonderful and beautiful name!”

### ***Sons And Daughters***

*Communicator enters as Worship Leaders exit.*

## COMMUNICATOR SCRIPT

### INTRODUCTION

**COMMUNICATOR:** “I love pets—all pets! Pets with feathers. Pets with fur. Pets that are slimy. Even pets that are smelly. Regardless, I love pets!”

“Is there anybody out there who shares my love for domesticated critters? *(Pause for response.)* I figured I wasn’t the only one! How many of you out there have a pet at your house? And, no, your kid brother doesn’t count. *(Pause for response.)* That’s awesome! Okay, out of the people who raised their hands, how many of you are responsible for certain pet-related chores around the house? Filling the water dish? Scooping the cat box? Feeding the dogs? *(Pause for response.)* Good stuff! Then this will be easy for some of you to imagine.”

“Everybody close your eyes. Let’s pretend it is bedtime. You’ve taken your bath and even remembered to scrub behind your ears. Your teeth have been flossed, brushed, and rinsed. You’ve already changed into your jim-jams. Finally you crawl into your bed, say your night-night prayers, and pull your covers up to sleep. Oh! And you turn on your lamp because, truth be told, you don’t like the dark. Just as it gets quiet, your mom comes in to say goodnight and asks if you fed the dog.”

“The truth is . . . you skipped that chore. Why? Well, the dog’s food bowl is out by the garage . . . and right now between the front door and the garage there’s about ten yards of terrible, mysterious darkness, potentially filled with creepy things that go bump in the night. Plus, you’re ALREADY in full bedtime mode. The last things you want to do are to get out of bed and go outside into the dark. So you tell your mom, ‘Yes. Of course, mother, I fed the dog.’”

“You lie. It’s not your proudest moment, but it works. Your mom nods, kisses you goodnight, and in the morning, no one is any the wiser. Now open your eyes.”

### TENSION

**COMMUNICATOR:** “This may or may not have happened a time or two when I was a kid responsible for feeding my dog. BUT one could argue my little white lie protected me from the unknown creatures of the dark. Plus, my white lie helped my mom rest easy because I did SAY I fed the dog! And if you were in my shoes, I am confident you would have done the same thing.”

“Think about it. If there was something to be gained by saying a little, teeny, tiny, lie AND nobody would get hurt as a result, who wouldn’t entertain the idea of lying? This could help you avoid facing your (literally) darkest fear or staying up past your bedtime or avoid mom yelling, ‘Get out of bed and feed your poor hungry dog!’ Nobody would get hurt by that stuff, right?”

“That’s just it. Sometimes our lies can hurt others . . . even when we don’t think it is possible. That’s what I want us to look at today. This is the reality David learned one day when he was on the run from King Saul.”

### TRUTH

**COMMUNICATOR:** “There’s a story in 1 Samuel 21-22 from David’s life that touches on the effects of lies. For most of us, this will be a story you’ve never heard. So just in case we get lost along the way or need some help, we will have an assistant on stage.”

*Worship Leader brings out an Amazon Echo (or something similar) on a pedestal and places it across from Communicator. Worship Leader exits. When the Echo is addressed, Host will speak for it backstage on a mic.*

**COMMUNICATOR:** “(Name of Host) just reprogrammed my hands-free, voice-controlled assistant. So now it answers to a name from our story. Check this out. Hey, Ahimelek?”

**SFX:** *Soft beep*

**HOST (O.S.):** “Yes, (Name of Communicator)?”

**COMMUNICATOR:** “Think you can help us with this story today?”

**HOST (O.S.):** “Scanning . . . storytelling assistance functions operating at 100%. Please continue, (Name of Communicator).”

**COMMUNICATOR:** “Right on. So like I said, this story comes from the book of 1 Samuel. The David in our story is the same guy who was chosen to be the future king of Israel by God and killed the giant. At this point in his life, though, he is not yet the king. In fact, David was on the run from the current King of Israel, Saul. Now, Saul had a beef with David. Does anyone know why? (*Pause for response.*) All good guesses. Why don’t we ask Ahimelek?”

**SFX:** *Soft beep*

**HOST (O.S.):** “Certainly. King Saul’s covetous orientation towards the son of Jesse originates from David’s military supremacy in the combat zone and his fervent adulation from the unwashed masses.”

**COMMUNICATOR:** “What? Give it to us in laymen’s terms.”

**HOST (O.S.):** “Saul had it in for David because he was super cool.”

**COMMUNICATOR:** “Ah. That makes much more sense! Thanks, Ahimelek. See, at the time David was gaining popularity—like a LOT of popularity. Through his military success, David became a household name. Saul saw how much traction David was getting and started getting worried . . . what if people liked David more than they liked him? What if people wanted DAVID to be king and not Saul? So Saul got it into his head that he needed David out of the picture and organized his men to hunt him down.”

“So David was on the run from the murderous Saul. He was alone with no food and no way to defend himself. Looking for a place to catch a breath and get something to eat, David stopped in Nob. This was the location of God’s Tabernacle.”

“Keep in mind that David had been on the run for a WHILE now, so he looked BEAT. He was dirty, he was scuffed up, he was exhausted . . . he walked into that temple and all the priests were alarmed at his presence! They did not know who he was or what he wanted. One of the priests approached David—a priest by the name of Ahimelek.”

**SFX:** *Soft beep*

**HOST (O.S.):** “Hello, (*Name of Communicator*). How can I help you?”

**COMMUNICATOR:** “Oops! Sorry, buddy; not you.”

**HOST (O.S.):** “Oh.”

**COMMUNICATOR:** “So this priest approached David cautiously and asked David what his business was in Nob. David had to make a choice here: if he told this priest that he was on the run from King Saul, they might not help him at the temple. But if he lied, David might get some provisions. Anybody know what David decides to do? (*Pause for response.*) Can you help us out, Ahimelek?”

**SFX:** *Soft beep*

**HOST (O.S.):** “Absolutely.”

**COMMUNICATOR:** “Great! What did David do when confronted with the choice to lie or tell the truth?”

**HOST (O.S.):** “David’s pants caught on fire, because he was a liar, liar.”

**COMMUNICATOR:** “That’s . . . half right. David’s pants didn’t catch on fire, but he DID lie. Hey Ahimelek, what did David tell the priest?”

**SFX:** *Soft beep*

**HOST (O.S.):** “Sure thing. In the Old Testament book of 1 Samuel – in the 21<sup>st</sup> chapter – verses two and three say, (*Host reads 1 Samuel 21:2-3*) ‘*The king gave me a special job to do. He said to me, “I don’t want anyone to know what I’m sending you to do. So don’t say anything about it.” I’ve told my men to meet me at a certain place. Do you have anything for us to eat? Give me five loaves of bread, or anything else you can find (NirV).*’”

**COMMUNICATOR:** “In other words, David said he was on a secret mission for King Saul, and he needed some help. Now the priest has a decision to make. First, does he believe this stranger’s story? Is he really on a secret mission for the king? Second, should he give David bread? The only bread at the temple was holy bread—bread set aside for God, only to be used by the priests. Does he help David? Let’s check in with our assistant to see. Ahimelek—does the priest named Ahimelek help David?”

**SFX:** *Soft beep*

**HOST (O.S.):** “Indubitably! The priest gave him the holy bread and a giant’s sword.”

**COMMUNICATOR:** “That’s right! The priest offered all of this to David, and he leapt—”

**SFX:** *Soft beep*

**HOST (O.S.):** “How can I help you, (*Name of Communicator*)?”



**COMMUNICATOR:** “Huh? What?! I didn’t say your name! I said AND HE LEAPT! Not Ahimelek!”

**HOST (O.S.):** “Oh.”

**COMMUNICATOR:** “Moving on. The priest offered this to David, AND HE LEAPT at the opportunity. The priest put David’s needs above religious ceremony and fed David the food anyways, thinking he was working with King Saul. Our assistant mentioned something about a giant sword. This is also true. The temple housed the very same sword that the giant, Goliath, used back when David struck him down! Upon hearing David needed a weapon, Goliath’s sword was offered to him. After some R and R, David left Nob for the next town.”

“Now, David’s stay in Nob did not go unnoticed by others. A man named Doeg, who was loyal to King Saul, watched David with suspicious eyes. Ahimelek, can you give us some suspenseful music.”

**SFX:** *Soft beep*

**HOST (O.S.):** “DUM DUM DUUUUUUUUM!”

**COMMUNICATOR:** “That’s right. Does anybody care to guess what Doeg does with the information? *(Pause for response.)* Ahimelek, can you tell us what happened next?”

**SFX:** *Soft beep*

**HOST (O.S.):** “Doeg rats out David and turns this whole situation into a hot mess!”

**COMMUNICATOR:** “Well said. Doeg informed the king of David’s stay in Nob. Along with the information, he told of Ahimelek’s hospitality toward David. Angered by this information, Saul sent for the priest and his entire family. Hey, Ahimelek, what did Saul tell the priest?”

**SFX:** *Soft beep*

**HOST (O.S.):** “In the Old Testament book of 1 Samuel – in the 21<sup>st</sup> chapter – verse 13, it says *(Host reads 1 Samuel 22:13) ‘Why have you and Jesse’s son joined together against me? Why did you give him bread and a sword? Why did you ask God a question for him? Now he has turned against me. He is hiding and waiting to attack me right now (NirV).’*”

**COMMUNICATOR:** “This catches the priest off guard. He was unaware David and Saul were fighting. Hey, Ahimelek, go ahead and read the next verse.”

**SFX:** *Soft beep*

**HOST (O.S.):** “In verse 14, the priest responds, *(Host reads 2 Samuel 22:14) ‘David is faithful to you. In fact, he’s more faithful to you than anyone else who serves you. He’s your own son-in-law. He’s the captain of your own personal guards. He’s highly respected by everyone in your palace (NirV).’*”

**COMMUNICATOR:** “The priest was wrong. Does anybody care to guess what happens next? *(Pause for response.)* Hey Ahimelek, can you tell us what happened to the priest and his family?”

**SFX: Power down**

**COMMUNICATOR:** “Ahimelek? Hey, Ahimelek, buddy?”

*Host remains silent.*

**COMMUNICATOR:** “Well, I suppose that’s appropriate, because when Saul learned that the temple had let David stay and eat their food, he flew into a rage. The king killed Ahimelek and his entire family.”

“News reached David down the road. When he heard about the people who had been so kind to him were killed because of his lie . . . he knew he had made a mistake. What he had thought to be a harmless fib had cost people their lives.”

### **APPLICATION**

**COMMUNICATOR:** “Instead of trusting God, David was trying to protect himself from another hungry day running away from King Saul. David never intended for his lie about that ‘top secret mission’ to hurt anyone. David was motivated by fear to protect himself. If David had been truthful, what would it have cost him? Ahimelek could have still helped him. Nothing was gained by telling the lie because David was still on the run. Now David’s lie contributed to the murder of Ahimelek and his family.”

“Isn’t this true about us as well? When we lie, it is out of fear. We don’t want people to look at us differently or think less of us. And we certainly don’t want to be put in uncomfortable situations . . . like getting out of our comfy bed to go outside . . . in the dark . . . to feed the dog!

“Often, we feel something bad could happen if we tell the truth. But if you tell a lie, there is a chance you could still suffer or someone else could suffer because of you lie. It’s important to point out that lies are not a victimless crime. You are not the only one who can get hurt when you tell a lie. Lies can hurt feelings, destroy trust, and break up friendships. Ultimately, my dog was one of the ones who suffered. That evening meal would have been the only food he’d get to tide him over until his next meal. If my mom learned I lied, she would have been hurt. And I doubt she would have trusted me the next time I said I fed my dog.”

### **LANDING**

**COMMUNICATOR:** “When we choose to lie out of fear, we are not trusting God’s plan. It should be our desire to trust God no matter what. Let’s talk more about this in our Small Groups.”

**CG: Key Question Slide**

**COMMUNICATOR:** “As you head to your Small Groups, ask yourself this question: When have you seen a lie hurt someone?”

“Before you all leave, let’s pray.”

*Communicator leads group in a prayer related to what they just heard then dismisses them to small group.*

**SFX: Play high-energy music as the kids exit.**